

LAU Ho Chi

Studying human-technology relation and interaction, and finding different perspective to see the relations through art practice.

Website lauhogi.com

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Experience

Awards, Exhibitions, Grants

Learn to be a Machine | DistantObject #1

New Face Award, 17th Japan Media Art Festival

Ars Electronica 2014

Sónar Hong Kong 2017

Hong Kong Short Film New Action Express Grant

Sirens of Odyssey | DistantObject #2

Microwave International New Media Arts Festival 2016

wasd human

Japan Media Arts Festival Special Exhibition — Ubiquitous Humanity

Publications

LAU Ho Chi, Dr. Olli Tapio Leino

"New Media(tion) Art: On the non-triviality of mediation in electronic art"

ISEA 2014

Work

Media Artist

Aug 2015 - Current

IOIO Creative

- Provide ideas and production method for VR and multimedia solution

Gulliver

- Idea and production for VR installation

Tokyo Game Show 2015

Exhibition Coordinator

Mar 2015 - Aug 2015

On project — Tong-An Ships New Media Art Exhibition

City University of Hong Kong, under supervision of Professor Jeffrey Shaw

- coordinate between Taipei National Palace Museum and exhibition design team

- coordinate with production team for Professor Shaw's interactive installations

- setup the exhibition with technical team

Research Assistant

Aug 2013 - Jan 2015

City University of Hong Kong, under supervision of Dr. Olli Tapio Leino

- research on new media art about sensory experience

- research on game and play in Art and computer games in museums

Education

Bachelor of Art in Creative Media, City University of Hong Kong

2011-2013

Associate of Arts in Media Technology, City University of Hong Kong

2009-2011